



10 games
consultinghouse

From our Team to you, wishing you Happy Holidays.

∴
∴ "LIFE IS MORE FUN ∴
∴
∴ IF YOU PLAY GAMES." ∴
∴
∴

— ROALD DAHL

The end of the year reminds us of what truly matters: being together and having the space to create moments that connect us. **And games are one of the simplest ways to do that.**

When we play, we laugh. When we laugh, we relax. And when we relax, we create space for what really matters: connection, well-being, and the simple joy of being together.

At Consulting House, we know that games are much more than entertainment. They are tools for learning, presence, and relationships. They are moments where skills such as collaboration, creativity, strategy, or communication naturally emerge—without anyone having to “try to learn.”

This year, we posed a new question to our team:

WHICH GAME DO YOU RECOMMEND FOR THIS FESTIVE SEASON?



The result? A collection of 10 easy, light-hearted, and fun games. Games to talk, laugh, imagine, build, and create memories—transforming any dining room, office, or café into a space of sharing and joy.

And this is our gift to you.

We wish you Happy Holidays
and a New Year full of energy!



PICTURXMAS – CHRISTMAS CHARADES



A perfect game to spark laughter and uncover hidden artistic talents—or confirm that they don't exist! No one needs to know how to draw; the fun is in guessing the most unlikely Christmas scenes.

HOW TO PLAY

1. One player draws a card or chooses a Christmas-themed phrase to draw (no words or gestures—drawing only!). Meanwhile, the others try to guess as quickly as possible what is being represented.
2. Whoever guesses correctly earns a point and becomes the artist in the next round.
3. The goal is to combine creativity with the Christmas spirit. The more absurd the scenario, the more fun the game becomes!

MATERIALS

- Paper or whiteboard
- Pens/pencils
- List of Christmas challenges (printable)

PLAYERS

2 to 12 players | All ages
Family, teams, children

VARIATION TIPS

- Set a 30-second time limit per drawing (good stress = guaranteed laughs). Play in pairs: one person draws and the other may ask only one question.
- **Chaotic mode:** before starting, the artist spins around three times. Good luck with balance and line control.
- **Shadow mode:** the artist draws using only one continuous line, without lifting the pencil from the paper.



Ric

CHRISTMAS CHARADES SUGGESTIONS

Objects / Christmas Items



Stocking hanging on the fireplace
Giant gift box
Tree topper star
Sleigh
Wreath
Golden bell
Gingerbread man
Broken Christmas bauble
Red ribbon
Christmas tree on a car roof

Decorative Elements

Tree with crooked lights
Nativity scene
Snowflake
Lit candles
Fully decorated car covered in lights
Holly wreath
House covered in Christmas lights
Melting snowman

Movies / Characters

Home Alone
The Grinch
Santa taking a selfie
Rudolph
Sleepy elves
A child building a snowman
An elf wrapping presents badly
The Three Wise Men who got lost

Music and Dance

Christmas choir
People dancing to "Jingle Bell Rock"
Parents singing loudly and off-key
Sleigh as a karaoke stage

Food

Turkey too big for the oven
French toast dropped on the floor
Hot chocolate boiling over
Endless tupperware leftovers
Half-eaten biscuits on the table
Christmas cheese board
Fruit basket with a giant bow

Routines and Tasks

Hanging lights and the ladder slipping
Setting a giant table
Secretly opening presents
Endless shopping list
"Mail to Santa"
Postman delivering loads of parcels
Huge queue to wrap presents

Funny Situations

Santa stuck in the chimney
Rudolph using GPS
Reindeer allergic to pine needles
Tired elf sleeping on top of the presents
Santa at the gym
Crooked Christmas trees because the cat bumped them
Burnt cookies
Snowman putting on sunscreen
Santa playing padel
People trying to assemble a toy without instructions



TRUE STORIES



A game that turns real memories into fun and emotional stories. All it takes is a drawn symbol to awaken memories that prove the old German saying true: *Shared joy is doubled joy!*

HOW TO PLAY

1. Moving clockwise, each player rolls a die with images. Each image corresponds to a theme for reflection or memory.
2. Each person tells a story related to the theme they rolled.
3. The goal is to relive meaningful memories and joyful moments.

MATERIALS

- _ 1 image dice (can be a Story Cube, handmade, or printable)
- _ List of themes associated with each image

PLAYERS

2 to 10 players | Ages 8+
Ideal for family, friends, or team settings.

VARIATION TIPS

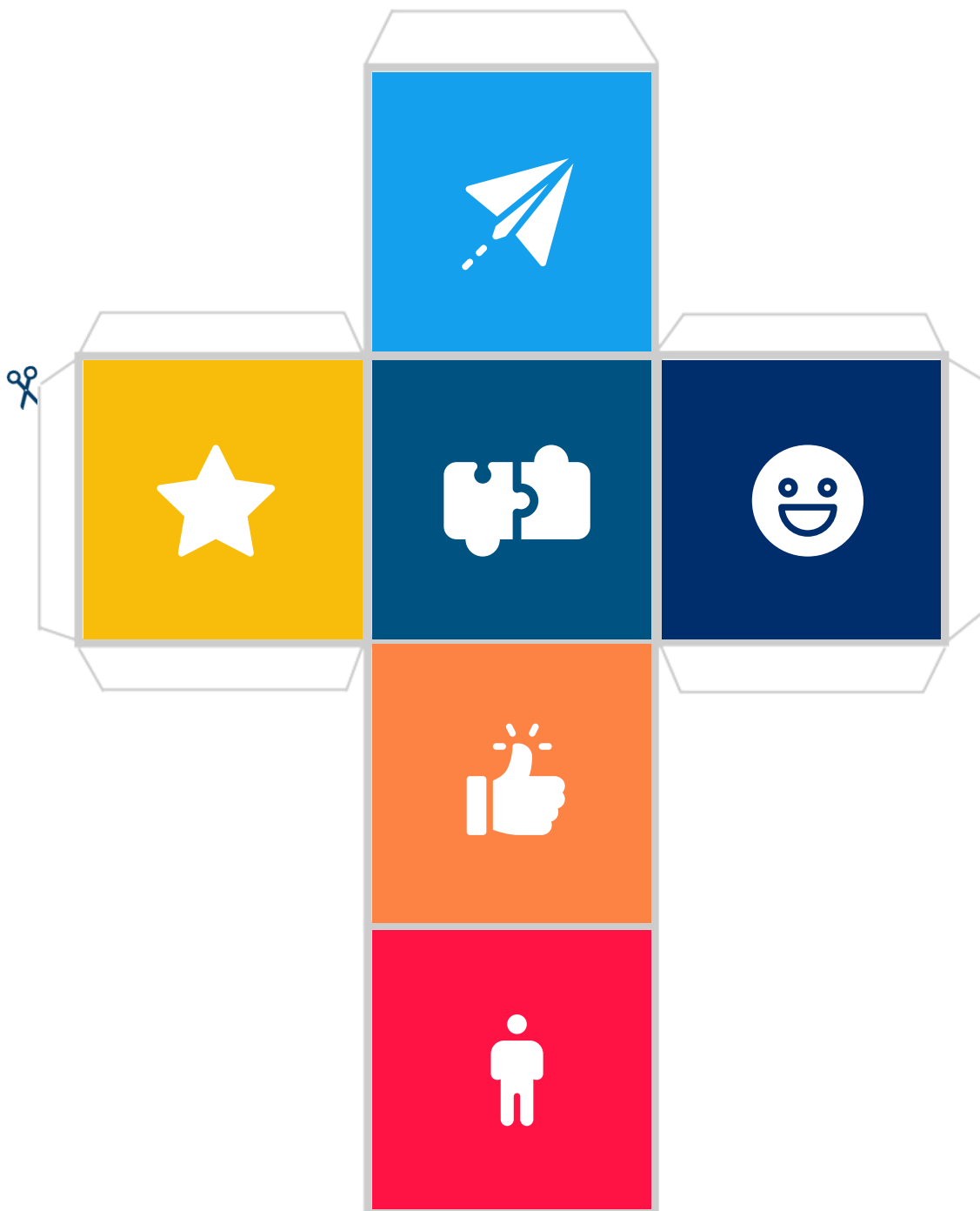
To make the game more dynamic, set a time limit (e.g. 1 minute) to respond, or add a rule where another player may ask one extra question to deepen the story.



NICOLE EIFLER

Nicole

DICE FOR TRUE STORIES



SUGGESTED THEMES FOR THE 6 SIDES OF THE DIE:

- ★ **Most special moment of the year** – Something that made you smile or feel proud
- 👤 **The person who helped you the most this year** – And how you would like to thank them
- 🧩 **Most important learning** – Something new you discovered or learned
- 👍 **An act of kindness you saw or did** – Small actions that made a difference
- 🚀 **What you look forward to most next year** – A wish or a goal
- 😄 **Funniest or most entertaining moment of the year** – That episode that still makes you laugh



UNLIKELY QUESTIONS

FOR EXTRAORDINARY FAMILIES



Create moments of connection, humour, and reflection with family or friends through questions that spark authentic conversations, memories, sharing, and laughter.

HOW TO PLAY

1. Place all questions (on small slips of paper or cards) inside a jar or box.
2. Players sit in a circle. In turns, each person draws a card and answers the question or completes the challenge.
3. After answering, choose one option:
 - _ Place the card back in the middle of the deck and pass the turn to the next person.
 - _ Pass the question to another player to hear a different perspective.
4. The game continues until the questions run out or the group decides to stop.

There are no right or wrong answers. The focus is connection, humour, and shared stories.

MATERIALS

- _ Slips of paper or cards with questions/challenges (examples in the printable)
- _ 1 jar, box, bag, or decorated container
- _ Coloured markers to distinguish the 6 dimensions (optional)



PLAYERS

2 to 20 players | Ages 3+ or 8+
(depending on the questions created)



VARIATION TIPS

Choose the Respondent Mode: the person who reads the question chooses who must answer.



Melany

6 GAME DIMENSIONS & SAMPLE UNLIKELY QUESTIONS FOR EXTRAORDINARY FAMILIES



Fun Questions

Lightness & Laughter



What was the funniest moment of your year?	What is the most comical tradition in your family?
Who is the funniest person at the table today?	What is the worst gift you have ever received?
If you had to describe your year with an emoji, which one would it be?	What is your quirkiest Christmas habit??



Deep Questions

Personal reflection & meaning

What did you learn about yourself this year?	Which challenge made you stronger?
What would you like to change in the way you communicate?	What was the most meaningful moment of this year?
Which habit would you like to leave behind?	What personal quality do you feel few people really know about you?



Silly Questions

Improvisation & Absurd Humour

If Santa were your boss, what would he say in your annual review?	If you were a Christmas dessert, which one would you be and why?
If you could give someone an impossible gift (e.g. teleportation), what would it be?	If an elf followed you all day, what would they comment on?
If the Christmas spirit possessed you, what exaggerated behaviour would you show?	If you could turn a family member into a Christmas character, who would it be?



Connection & Affection Questions

Bonds, compliments & empathy

What do you appreciate most about the person to your left?	Which gesture of affection meant the most to you this year?
What was the most important conversation you had in 2025?	Who positively surprised you?
Which relationship would you like to strengthen in 2026?	Which family habit would you love to keep?



Memory Questions

Nostalgia, family history & rituals

What is your earliest Christmas memory?	Which tradition could you never give up?
What was the most special Christmas of your life?	Which smell immediately reminds you of Christmas?
Which song brings back strong memories?	What was the most memorable gift of your childhood?



Playful Challenges

Light-hearted fun activities

Make a funny face and hold it for 10 seconds	Dance like a reindeer for 15 seconds
Invent a mini Christmas story in 30 seconds	Imitate the sound of a snowman
Hug a person of your choice	Pretend you are Santa and give an imaginary gift



BUILDING CHRISTMAS WITH LEGO



A creative activity that turns Christmas memories and symbols into something tangible. Each piece tells a story—and in the end, everyone contributes to a shared “village”.

HOW TO PLAY

1. Gather all available LEGO pieces at home into one pile—big, small, colourful, mixed. Each participant announces what they will build: something with Christmas meaning (e.g. star, sleigh, reindeer, tree, or even a memory from a past Christmas) and explains why.
2. Everyone builds their piece and then shares the result with the group, telling the story behind their creation.
3. At the end, all pieces are displayed together, forming a Christmas “village” or “installation” that stays up for the rest of the season.

MATERIALS

- _ LEGO bricks
- _ Imagination & patience (especially for parents with younger children)

PLAYERS

Whoever is present! Works with young children (with support) through to adults. Ideal for families, Christmas Eve visits, and relaxed groups..

VARIATION TIPS

For older or more independent participants:

- _ Build in pairs and combine creations
- _ Create a collective story using all constructions
- _ Give the final set a title (“The Magical Village”, “Starry Christmas”, etc.)

This turns the activity into a moment of collective creativity and adds meaning to the tradition.



AMIE GAVINHO

ALG

OUR CHRISTMAS WITH LEGO

OUR CHRISTMAS IS CALLED...

[Examples: "The Magical Village", "The Christmas of the Stars", "The Adventures of the Runaway Sleigh", "The Frozen Kingdom of Imagination", "The Secret City of the Reindeer"]

OUR CHRISTMAS STORY

Write here the story you created together, using all the LEGO constructions:

PHOTO:

Glue the photo of our LEGO village here.



CHRISTMAS STOP!



Who says classics can't be reinvented? This Christmas version of STOP combines speed, creativity, and lots of laughter when impossible—but totally valid—words appear.

HOW TO PLAY

1. Each player chooses a letter of the alphabet. When someone says “Stop!”, everyone must quickly write words starting with that letter for Christmas-themed categories: Christmas Movie, Christmas Food, Gift, Place, Tradition, and Family Member.
2. When everyone finishes, compare answers: unique words score more points! The player with the highest total after several rounds wins.

MATERIALS

- Paper and pen (or phone/tablet for a digital version)
- Printable table

PLAYERS

2 to 10 players | Ages 7+

Works great with families, children, and adults.

VARIATION TIPS

- Add challenge: set a 30-second time limit per round.
- Add laughter: include a surprise category chosen by each player (e.g. “Typical Christmas Disaster”, “Excuse to Avoid Washing Dishes”, “Christmas Sound”).



LUÍS FERREIRA

Luis F.

CHRISTMAS STOP! GAME TABLE

Round 1 – Letter: _____

Christmas Movie	Christmas Food	Christmas Gift	Place	Christmas Tradition	Family Member

Round 2 – Letter: _____

Christmas Movie	Christmas Food	Christmas Gift	Place	Christmas Tradition	Family Member

Round 3 – Letter: _____

Christmas Movie	Christmas Food	Christmas Gift	Place	Christmas Tradition	Family Member

Round 4 – Letter: _____

Christmas Movie	Christmas Food	Christmas Gift	Place	Christmas Tradition	Family Member

Round 5 – Letter: _____

Christmas Movie	Christmas Food	Christmas Gift	Place	Christmas Tradition	Family Member

Round 6 – Letter: _____

Christmas Movie	Christmas Food	Christmas Gift	Place	Christmas Tradition	Family Member



PASS THE PRESENT



Anticipation, laughter, and suspense make this game irresistible. Every time the music stops, there's a surprise—and when all surprises come together, something special happens.

HOW TO PLAY

1. Prepare a present wrapped in multiple layers of paper. In each layer, place a small object (or part of something needed to create something together).
2. Play Christmas music and pass the present around. When the music stops, whoever is holding it removes one layer and reveals the item.
3. When the final layer is removed, all items are combined to complete the final activity (cooking something, building something, decorating something, etc.).

Note: Someone who cannot see the group should be in charge of stopping the music. Make sure everyone receives at least one item.

MATERIALS

- Small objects (divided between layers)
- Wrapping paper (multiple layers)
- Christmas music

PLAYERS

3 to 10 players | Children, teens, and adults

VARIATION TIPS

For extra excitement, include a small challenge in each layer before revealing the item:

- “Share a Christmas memory”
- “Imitate the sound of a reindeer”
- “Name 3 Christmas songs”



CARDS TO PLACE INSIDE THE LAYERS OF THE PRESENT



Share a Christmas memory that makes you smile.

Make the sound of a reindeer for 5 seconds.

Complete the sentence: "This year I want to feel more _____."

Name a tradition you have and would love to keep forever.

Strike a pose of Santa delivering presents.

Share something that went really well this year.

Complete the sentence: "In 2025, I leave behind _____."

Imitate someone in your family opening a present.

Sing 5 seconds of a Christmas song.

Share a goal you have for next year and why.

Share something you learned this year that you don't want to forget.

Do a 10-second dance inspired by reindeer.

Complete the sentence: "This Christmas I want to _____."

Share a childhood memory related to Christmas.

Make a list of 3 things you are grateful for this year.

Describe the most memorable gift you have ever received.

Say something special about someone who is here.

Share a funny situation that happened during a past Christmas.

Draw a quick Christmas symbol in the air for others to guess.

Complete the sentence: "My secret wish for 2025 is _____."



WHEEL OF MEMORIES



Turns moments from the year into simple, light, and surprising conversations. Just spin, let fate choose the question, and share. Get ready to rediscover laughter, achievements, lessons, and wishes.

HOW TO PLAY

1. Each player, in turn, spins the wheel.
2. The player answers the question in the selected section.
3. The goal is to recall the best (and sometimes the most challenging) moments of the year, encouraging sharing, empathy, and great conversations—with guaranteed laughter.

MATERIALS

- Printable Wheel of Memories
- Scissors
- 1 pin, split pin, clip, or spinning arrow (or even a pen spun at the center)
- Cardboard base (optional)

PLAYERS

2 to 20 players | All ages

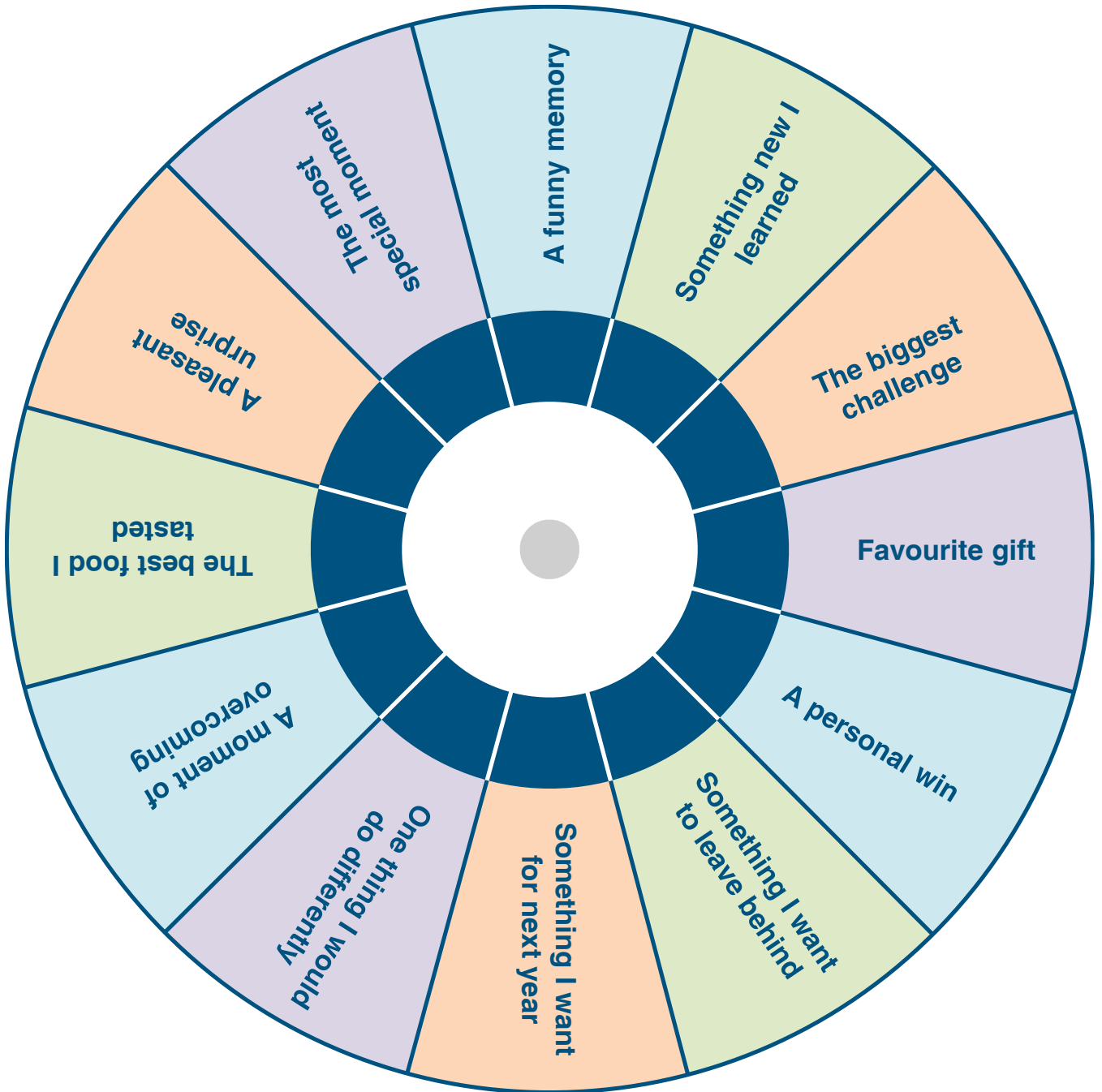
Family, friends, or teams—perfect for dinners, gatherings, and work breaks.

VARIATION TIPS

- If someone lands on the same category twice, they choose another person to answer.
- End with a “collective moment”: everyone answers the same section chosen by the last player.
- **Soft version for children:** use only positive sections.
- **Team version:** each answer ends with a thank-you to someone in the group.



WHEEL OF MEMORIES





REMIXED CHRISTMAS TALES



A Christmas story that starts simple and ends completely unexpected. The fun lies in improvisation and collective creativity.

HOW TO PLAY

1. Players sit in a circle. The first player draws one slip from each of three bags (Character, Location, Object) and uses them to begin an original Christmas story.
2. After about 1 minute, the turn passes to the player on the left. They draw three new slips (one from each bag) and must continue the story coherently, integrating all new elements.
3. The game continues, with each player adding a segment and three surprise elements, making the story increasingly unpredictable and funny. The story ends by group consensus, after two full rounds, or when laughter takes over.

MATERIALS

- Paper slips: **Yellow** – Characters | **Blue** – Locations | **Green** – Objects & Situations
- 3 bags, bowls, or hats
- Pen/marker
- Timer (optional but useful)

PLAYERS

3 to 12 players (ideal 4–8) | Ages 8+

VARIATION TIPS

- **Film Genre Mode:** draw an extra slip at the start defining the story style (e.g. Action Movie, Soap Opera, Boring Documentary). Everyone must stick to the tone.
- **Dynamic Duo:** players form pairs. Each pair has 2 minutes to prepare their segment using the six slips they draw (three each).



Gonçalo

SUGGESTED SLIPS FOR CREATING REMIXED CHRISTMAS TALES

CHARACTERS

LOCATIONS

OBJECTS & SITUATIONS

Santa with hiccups	Inside a clogged chimney	A reindeer with a hernia
An anxious reindeer afraid of flying	The North Pole in July	Lights that blink too much and no one can turn them off
Intern angel with a map of the North Pole	Everything-for-€1 shop	A suspicious smell of cinnamon
Snowman melted up to his knees	Traffic in a village where only a sleigh can pass	A Christmas card with elegant insults
Hyperactive elf addicted to chocolate	Warehouse of lost letters to Santa	A gift sack with holes
Girl who only believes in Christmas at 3 a.m.	Playground covered in artificial snow	A Santa hat that gives electric shocks
Santa without a list	Santa's airport	A gift list that rewrites itself
Designer elf who refuses ugly wrapping	Completely silent Christmas market	A snowman that collapses when touched
Reindeer with a faulty GPS	Lapland meeting room	A cookie with superpowers
Christmas witch who only wraps ugly gifts	Field with reindeer on strike	Sticky tape that never sticks
Santa's distant cousin who works in meteorology	Neighbourhood where all houses have the same lights	Numbered reindeer but out of order
Gingerbread man afraid of ovens	Shopping centre with way too much Christmas spirit	A postcard that plays music—but only the wrong note
Out-of-tune squirrel choir	Factory of out-of-control panettones	A scarf with mysterious powers
Fairy who can only make glitter	Slippery road where parents only skid	A tree that changes colour depending on mood
Boy who gives mixed-up presents	House with 12 different nativity scenes	A star that only lights up if someone dances
Ninja grandma who wraps gifts in 10 seconds	Mountain where everyone keeps slipping	Anti-freeze gloves that only warm the left hand
Vegetarian polar bear	Library where only Christmas stories are read	A door that only opens with Christmas music
Penguin who has never seen snow	Train station with no destination	King cake with no bean or prize
Talking present that refuses to be opened	First-aid school for elves	A present wrapped 27 times
Elf in charge of chimney maintenance	Forest where all the trees want to be the main one	A little bell that only rings when no one is looking



WHO AM I?

CHRISTMAS EDITION



A simple, fast, and hilarious game that turns any gathering into a laughter-filled moment. Each person gets a Christmas character... The mission? Figure out who you are!

HOW TO PLAY

1. Each player receives (without looking!) a slip with a Christmas character, placed on their forehead or on a holder.
2. In turns, players ask yes/no questions to guess their identity (“Am I real?”, “Do I fly?”, “Do I have a beard?”).
3. The game continues until everyone discovers who they are.
4. The winner is the person who guesses with the fewest questions.

MATERIALS

- Post-its, cards, or printable characters
- Pen

PLAYERS

3 to 12 players | Ages 4+ (with help)

Perfect for families, friends, professional teams, Christmas dinners, or lively event breaks.

VARIATION TIPS

- **Hard Mode:** each character gets an unexpected extra trait (“Santa afraid of heights”, “Vegetarian reindeer”, “Retired elf”).
- **Speed Mode:** each player may ask only 10 questions.
- **Story Mode:** after guessing, the player creates a 30-second mini-story with their character.



ANA CRUZ

Acryl

SUGGESTIONS FOR "WHO AM I?"



Santa Claus	Angel with Vertigo
Mrs Claus	Chef Elf
Rudolph the Reindeer	Scared Reindeer
Snowman	The Three Wise Men
Santa's Elf	Gingerbread Cookie
Tree Angel	Reindeer with Jet Lag
Christmas Star	Sugar Fairy
Christmas Tree	Nutcracker
Talking Present	The Grinch
Bouncy Christmas Stocking	Melted Snowman
Broken Sleigh	Elsa (Frozen)
Flashing Christmas Lights	Olaf (Frozen)
Fragile Christmas Bauble	Influencer Reindeer
Holly Wreath	"Fit" Santa
Hot Chocolate Mug	Gamer Elf
Stressed Santa	Remote-Working Elf



MEANINGFUL MEMORIES

BONUS TEAM GAME



We close this collection with something special. Inspired by the classic “Memory Game”, this activity transforms photographs into stories, reflections, and shared moments. Simple, emotional, and perfect for ending 2025 with meaning.

HOW TO PLAY

1. Choose photos representing important, fun, or symbolic moments from the year and print each one twice in the same small format.
2. Shuffle all cards and place them face down in a grid.
3. On each turn, a player flips two cards:
 - _ If they are **different**, turn them back over.
 - _ If they **match**, the player keeps the pair and must share the story behind the photo—or ask another player to help tell it..
4. The player then takes another turn. The game ends when all pairs are found and all stories have been shared.

MATERIALS

- _ Printed photo pairs
- _ Scissors

PLAYERS

2 or more players | All ages
Family, friends, or teams.

VARIATION TIPS

- _ Each matched pair may include a **reflection question**:
 - _ “What did we learn from this moment?”
 - _ “What title would you give this photo?”
 - _ “Who was important here?”
- _ **Team version**: each pair requires thanking or recognising someone.
- _ **Challenge version**: set a 30-second time limit to recall the story.



EXAMPLE OF A PRINTABLE MEMORY DOCUMENT

The photographs shown are for illustrative purposes only and demonstrate examples of how this game can be created using real images. In our case, we included moments from the Consulting House team and from some clients invited to the 2025 Business Breakfasts. Each person or team should adapt this game using their own photographs.





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